

**ELYSIAN CITY COUNCIL
BUDGET WORKSHOP MEETING
NOVEMBER 15 2021**

The Elysian City Council held a budget workshop meeting on Monday, November 15, 2021 at City Hall at 6:00 pm.

Roll Call: Mayor Pro Tem Dennis Schnoor; Councilmembers Bobby Houlihan, Derek Westby (attended via Zoom); City Administrator Lorri Kopischke. Absent: Mayor Tom McBroom and Councilmember Bryan Suemnick.

The Council discussed the budget and the resulting preliminary 2021 Levy Payable in 2022 in the amount of \$761,450. This is a 5.9% levy increase over the current levy. It was noted that the 2022 City of Elysian tax rate which includes the proposed levy increase has gone down. The 2020 tax rate was 65.256%, 2021 65.144% and the projected 2022 tax rate is 62.520%.

The average preliminary Payable 2022 City levy increase in the State of Minnesota is 6.6%. Over the last 24 months, the CPI has increased 6.2%.

There was consensus to accept the budget and levy as presented and consider at the December 13, 2021 Council Meeting.

The Council discussed the increase to health insurance premiums and the City responsibility amount. There was consensus to pay the full premium of single coverage and half the premium of family coverage. This will be considered at the December 13, 2021 Council meeting.

The Council discussed water and sewer rates. The 2022 budget is approximately \$44,000 short in the water fund. Construction of the proposed water treatment plant will also require an increase in the water rates. Council asked that calculations be done for various options to increase rates to provide the needed \$44,000 shortfall for consideration at a future meeting.

Council reviewed and discussed the fee schedule. Alternatives for animal, golf cart, and right of way permits process and fees will be further discussed.

Use of American Rescue Plan Funds were discussed.

On motion by Schnoor, seconded by Houlihan, all voting in favor, to adjourn the meeting at 7:05 pm.

Approved:

Dennis Schnoor, Mayor Pro Tem

Attested:

Lorri Kopischke, City Administrator